To: Jule L. Sigall
    Associate Register for Policy & International Affairs

Date: 03/15/2005

From: David Santoro

Comment:
I think that, especially in the arena of software and arcade games, putting
orphanware in the public domain is absolutely necessary in order to preserverve the
associated history.

I say 'especially   in the arena of software and and arcade games' because those
things become obsolete very fast and are , in my opinion, orphaned at a higher rate
than say other media like books.

There is an entire community dedicated to preserving classic arcade gaming, and we
are struggling to bring back the old games from the 1970s and 1980s. We want our
children to be able to experience the 'descsndants' of that super 3D shoot-em-up
game they play today. We want them to experience thae games from a simpler time.

Unfortunately it is difficult to do so legally because so many of the titles appear
to have been orphaned. We want to be legal, so those games are lost forever until
this problem is resolved.